Rahul Garg

Principal Engineer Netflix Inc. 121 Albright Way, Los Gatos, CA Ph:(206) 708 5975 http://www.rahulgarg.com Email: rahul.gargrahul@gmail.com

Research Interests: Computational photography, image processing, image based rendering, 3D computer vision.

Experience

• Principal Engineer (ML Architect) at Netflix

July'24 - Present

Building and leveraging generative AI for Studio & Creative Production.

• Research Scientist at Google

Oct'13 - June'24

• Senior Staff Research Scientist and Manager at Google Labs

Apr'21 - June'24

ML for videos for Google Meet and YouTube. Grew a 15 person team, fostered cross-team relationships, led ideation, research, and productization. Launched features: <u>Studio Look</u>, <u>Dynamic Tiles</u>.

o Staff Research Scientist at GCam, Google Research

Jan'17 - Mar'21

Computational photography for Google Pixel phones and Google Photos, including <u>Portrait Mode</u> for <u>single</u> and <u>dual-camera</u> phones, <u>Portrait Blur</u> for Google Photos, Auto-focus for Nighsight, and Magic <u>Eraser</u>. These were highlighted in <u>Pixel ads</u> and made it the <u>top</u> <u>performing</u> smartphone camera for several years in a row.

o Senior Research Scientist at Daydream (VR/AR), Google

June'15 - Jan '17

Co-founded hand-tracking team and built real-time hand segmentation and tracking using CNNs.

• Research Scientist at Google Research

Oct'13 - June '15

Built real-time hand gesture detection for Google Meet (Hangouts).

• Research Engineer at Flutter (Acquired by Google)

April'12 - Oct'13

Startup building low-power real-time hand gesture recognition (Mac app rated 4.5+, among Apple's Best Apps of 2012), one of the first employees. Sped up recognition by $10\times$, automated training data collection, co-invented new state of the art image feature, developed desktop apps, mobile apps, and browser extensions.

• Software Engineering Intern at Google Seattle

Mar'10 - Sep'10, June'11 - Sep'11

Successfully implemented and launched the <u>Face Movie</u> feature for Picasa as an intern, receiving widespread press coverage and 1.5M+ <u>YouTube</u> views. Published at SIGGRAPH and 3DV.

• Research Intern at Microsoft Research

June'08 - Sep'08, May'06 - July'06

Conducted research on feature matching, 3D reconstruction, and texture classification. Published at ICCV.

Education

• University of Washington, Seattle, WA

2007 - 2012

Ph.D. in Computer Science and Engineering

Advisor: Prof. Steven M. Seitz

• Indian Institute of Technology (IIT) Delhi, India

2003 - 2007

Bachelor of Technology in Computer Science and Engineering

GPA: 9.91/10.0, President's Gold Medal

Highest GPA amongst all outgoing B.Tech. students across all majors

All India Rank 7 among 172000 candidates in IIT-Joint Entrance Exam. 2003

Honors and Awards

- Publications at top-tier vision and graphics conferences (CVPR, SIGGRAPH, ICCV, ECCV). 10+ patents.
- Fellowships: NVIDIA Fellowship (2009-10), Clairmont L. Egtvedt Fellowship (2007-08), Weil Family Endowed Fellowship (2007-08), NTSE Scholarship by Govt. of India (2001).
- Programming Contests: Top 12 in TopCoder Open 2008 Marathon competition (international event), Top 50 in Google Code Jam India 2006

Selected Publications

- Y. Zhang, N. Wadhwa, S. Orts-Escolano, C. Häne, S. Fanello, R. Garg, **Du**²**Net: Learning Depth Estimation from Dual-Cameras and Dual-Pixels**, *ECCV*, 2020. (Oral. Basis for Portrait Mode on Pixel 4.)
- C. Herrmann, R. S. Bowen, N. Wadhwa, R. Garg, Q. He, J.T. Barron, R. Zabih, Learning to Autofocus, CVPR, 2020. (Basis for low light autofocus on Pixel 5)
- R. Garg, N. Wadhwa, S. Ansari, J.T. Barron, Learning Single Camera Depth Estimation using Dual-Pixels, *ICCV*, 2019. (Oral. Basis for Portrait Mode on Pixel 3.)
- S. Ansari, N. Wadhwa, R. Garg, J. Chen, Wireless Software Synchronization of Multiple Distributed Cameras, *ICCP*, 2019. (Used for training data collection for various Pixel features.)
- N. Wadhwa, R. Garg, D.E. Jacobs, B.E. Feldman, N. Kanazawa, R. Carroll, Y. Movshovitz-Attias, J.T. Barron, Y. Pritch, M. Levoy, **Synthetic Depth-of-Field with a Single-Camera Mobile Phone.**, SIGGRAPH, 2018. (Basis for Portrait Mode on Pixel 2.)
- I. Kemelmacher-Shlizerman, E. Shechtman, R. Garg and S.M. Seitz. **Exploring Photobios**, SIGGRAPH, 2011. Featured on SIGGRAPH cover. (Basis for Google Picasa Face Movies feature.)
- N. Snavely, R. Garg, S.M. Seitz and R. Szeliski. Finding Paths through the World's Photos, SIGGRAPH, 2008. (Basis for new features in Microsoft's Photosynth.)

Complete list on Google Scholar.